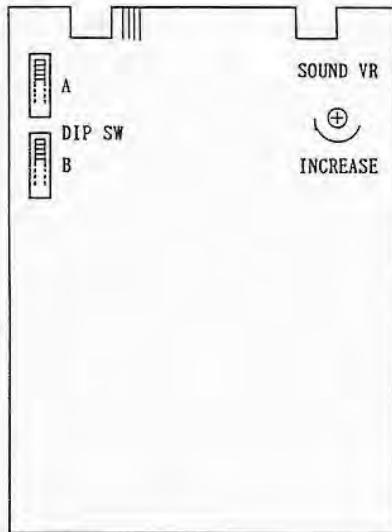


ADJUSTMENTS OF GAME PC BOARD (SUPER SPACE INVADERS '91 G25 00631A)

G-CONNECTOR (JAMMA)



SOLDER SIDE		COMPONENTS SIDE
GND	A	1 GND
GND	B	2 GND
+5V	C	3 +5V
+5V	D	4 +5V
	E	5
+12V	F	6 +12V
POST	H	7 POST
COIN METER B	J	8 COIN METER A
COIN LOCKOUT B	K	9 COIN LOCKOUT A
SPEAKER (-)	L	10 SPEAKER (+)
SOUND GND	M	11 SOUND
VIDEO G	N	12 VIDEO R
VIDEO SYNC	P	13 VIDEO B
SERVICE SW	R	14 VIDEO GND
TILT SW	S	15
(COIN B)	T	16 COIN A
2P SELECT	U	17 1P SELECT
	V	18
	W	19
2P LEFT	X	20 1P LEFT
2P RIGHT	Y	21 1P RIGHT
2P A-BUTTON	Z	22 1P A-BUTTON
2P B-BUTTON	a	23 1P B-BUTTON
	b	24
	c	25
	d	26
GND	e	27 GND
GND	f	28 GND

☆ CONTROL OF THIS GAME USES ONE 2-WAY JOYSTICK AND 2 BUTTONS.

(W-CONTROL PANEL)

(SEE THE SEPARATE TABLE ※.)

NOTE) BEFORE CHANGING THE SETTING OF DIP SWITCHES, TURN THE POWER OFF.

※ (SETTING OF THE DIP SW IN 1P/2P ALTERNATE GAME)

B-6	B-8	A-1	SETTING
"ON"	"OFF"	A-1 "OFF"	SINGLE CONTROL PANEL, WITH THE SCREEN ROTATION
		A-1 "ON"	SINGLE CONTROL PANEL, WITHOUT THE SCREEN ROTATION
	"ON"	A-1 "OFF"	SINGLE CONTROL PANEL, WITH THE SCREEN ROTATION
		A-1 "ON"	DOUBLE CONTROL PANEL, WITHOUT THE SCREEN ROTATION

WHEN DIP SW B-6 IS TURNED "OFF" (1P/2P GAME), THE DIP SW B-8 SHOULD BE TURNED "OFF". BECAUSE OF THE CONDITION OF CONTROL PANEL, THEN ONLY ONE PLAYER PLAYS THIS GAME. TURN THIS B-8 TO "ON" POSITION. (IN THIS CASE, THE 2P SELECT SW DOSE NOT WORK.)

◇ SETTING OF DIP SWITCH A

(*) : FACTORY SETTING

SETTINGS	POSITIONS	1	2	3	4	5	6	7	8
PLAY STYLE	* TABLE	OFF							
	UPRIGHT	ON							
SCREEN ROTATION	* NORMAL		OFF						
	REVERSE		ON						
TEST MODE	* NORMAL GAME			OFF					
	TEST MODE			ON					
ATTRACT SOUND	* WITH				OFF				
	WITHOUT				ON				
PLAY PRICING COIN A	* 1 COIN 1 PLAY					OFF	OFF		
	2 COINS 1 PLAY					ON			
	3 COINS 1 PLAY					OFF			
	4 COINS 1 PLAY					ON	ON		
PLAY PRICING COIN B	* 1 COIN 2 PLAYS							OFF	OFF
	1 COIN 3 PLAYS							ON	
	1 COIN 4 PLAYS							OFF	ON
	1 COIN 6 PLAYS							ON	

◇ SETTING OF DIP SWITCH B

SETTINGS	POSITIONS	1	2	3	4	5	6	7	8
GAME DIFFICULTY EASY (A) → DIFFICULT (D)	* RANK B	OFF	OFF	THE DIP SW A-1 IS EFFECTIVE ONLY WHEN THE DIP SW B-6 IS TURNED "ON".					
	RANK A	ON							
	RANK C	OFF	ON						
	RANK D	ON							
NUMBER OF SHIELD (S)	* 1			OFF	OFF				
	3			ON					
	2			OFF	ON				
	0			ON					
NUMBER OF PLAYER (S)	* 3					OFF			
	2					ON			
GAME TYPE	* 1P/2P GAME						OFF		
	1P/2P ALTERNATE GAME						ON		
CONTINUE	* WITH	← SEE THE SEPARATE TABLE. (※)						OFF	
	WITHOUT							ON	
GAME STYLE	*	← SEE THE SEPARATE TABLE. (※)						OFF	
								ON	