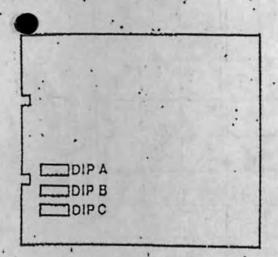
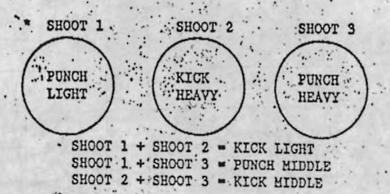
STREET & II.

JAMMA STANDARD

SOLDER SIDE		COMPONENTS-SIDE .
GND	A . 1	GND
GND	B . 2	GND
+5V	C 3	+5V
+5V	D . : 4	+5V.
N.C.	B 5	N.C.
+12V	P 6	+12V
	H 7	
COIN COUNTER 2	J. 8	COIN COUNTER 1
(COIN LOCK OUT 2)	K 9	(COIN LOCK OUT 1)
SP (-)	L 10	SP ((+) (\$4000) (2.00)
. 2P PUNCH MIDDLE	и 11	1P PUNCH HIDLE
VIDEO GREEN	N : 12	
VIDEO SYNC	P . 13	1 170.4.1.400
SERVICE SW	R 14	VIDEO GND
BERNIOE BR	S :15	TEST SW
COIN SW 2	T . 16	COIN SW 1
START SW 2	U . 17	START SW.1
2P UP.	V 18	1P,UP
2P DOWN	W 19	
		1P DOWN
2P LEFT .	X 20	1P LEFT .
2P RIGHT	Y 21	1P RIGHT
2P PUNCH (LIGHT)	Z 22	1P. PUNCH (LIGHT)
· KICK HEAVY 2P .	a 23	· 1P KICK HEAVY
· 2P PUNCH (HEAVY)	b 24	1P PUNCH (HEAVY)
KICK LIGHT . 2P	C 25	KICK LIGHT 10
KICK HIDDLE 2P	d . 26	KICK HIDDLE 1P
GND	e 27	GND
GND	f 28	GND





ITEM	DESCRIPTION	1	2	3	4	5	6	7	. 8
	1COIN -1CREDIT	OFF	OFF	OFF		1			
	1COIN -2CREDITS	ON	OFF	OFF					
	1COIN -3CREDITS	OFF	ON	OFF					
COIN 1	1COIN -4CREDATS	ON	ON	OFF	1				1:
	1COIN -6CREDITS				1 .		1 .	1 4	1
	2COINS-1CREDIT	7		ON	1	1 000	1	1 ,	
		ON	OFF	ON .		1	1	1,	1
	3COINS-1CREDET	OFF	ON	ON	1 .	1.	1		1.
	4COINS-1CREDIT	ON.	ON	ON		1 .			1
	1COIN -1CREDIT		1.		OFP.	OFF	OFF		
	1COIN -2CREDITS		1	1	ON .	OFF			1 .
	1COIN -3CREDITS			1	OFF	ON	OFF		1
COIN 2	1COIN -4CREDITS	.	1	1	100	The Contract of			
	1COIN -6CREDITS	1 .	1		ON	ON	OFP	1	1
			1		OFF.	OFF	ON	1	
	2COINS-1CREDIT		1		ON .	OFF	ON .		
	3COINS-1CREDIT				OFP	ON	ON	1.	
	4COINS-1CREDIT				ON	ON .	ON		
CONTINUE COIN					1.	500		OFF	
	CONTINUE COIN					1		ON	1.
NO USE .			THE R					1	OFF
Marine Value				.44			1		ON
				"			1		1 OH
DIP SW (B)				** ##	F4 *				
ITEM	DESCRIPTION	1	2	3	4	5	6	7	8
	7.00	-	-			-	-	-	
	EASY 0		OFP	OPP				1	1
	1	ON	OFF .	OFF			1	1	1
	2	OFF	ON	OFF		1	1	1	1
DIFFICULTY	NORMAL 3	ON	ON	OFP			1	1	1
	4	.OFF	OFF	ON			1	1	1.
18 14 MA	5		OFF	ON .				1	1
-	. 6	OFF	ON	ON				1	
	DIFFICULT 7					9			
		. ON .	ON .	ON ·					
OIP SW (C).					1				
CTEM (DESCRIPTION	1.3	2	3	4	5	6	7	8
FREE PLAY	NOT FREE PLAY			OFF ON					
CREEN STOP	NORMAL PAUSE			ON	OFF				
	6 BUTTONS				ON			-	
UMBER'	I O DULLUNG	1				OPP			
			. 1	1		ON			200
UTTONS	3 BUTTONS *	-							
UTTONS OUND DURING	3 BUTTONS *	-		-			OFF		
UTTONS OUND DURING EMONSTRATION	3 BUTTONS * OPF ON	1.					OFF.		
UTTONS OUND DURING EMONSTRATION	3 BUTTONS *						OPF.	. OPE	
UMBER UTTONS OUND DURING EMONSTRATION ONTINUE HODE	3 BUTTONS * OPF ON OPF					:		OFF	-
UTTONS OUND DURING EMONSTRATION	3 BUTTONS * OPF ON OPF				,	:		OFF	OFF

JUL 20 '91 12:21 1U +49 40 53806199

FROM

-- T-790 P. 83

ODIP SW(B)

Street fighter [1

ITEM	DESCRIPTION	1	2	3	4	5	6	7	8
DIFFICULTY	EASY	OFF	OFF	OFF					
		1 ON	OFF	OFF		100	12013	11111	
	THE RESERVE	OFF	ON	OFF			1	L. L.	
	NORMAL.	3 ON	NO	OFF		1000			
		4 OFF	OFF	ON			1		
		5 ON	OFF	ON		199			19
		6 OFF	ON	ON		1	11791		
	DIFFICULT	7 ON	0.1	ON		1300			

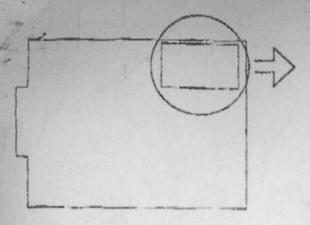
*DIFFICULTY LEVEL IS SET TO NORMAL AT THE TIME OF DELIVERY, WHOLDFACE INDICATES FACTORY SETTING

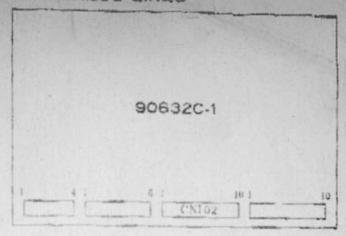
ODIP SW(C)

TEM	DESCRIPTION	alari.	2	3	4	S	6	7	8
EDDE DI AV	NOT FREE PLAY		1198	OFF.					
FREE PLAY	FREE PLAY			ON			01500	100	
CONTRACTOR OFFICE	NORMAL.				OFF		12.13	153	
SCREEN STOP	PAUSE				ON		Sid H		
OVERTIME OF THE	NORMAL					OFF			
SCREEN FLIP	FIJP					ON			
SOUND DURING	OFF						OFF		
DEMONSTRATION MODE	ON						ON		244
CONTINUE MOUNT	OFF							OFF	
CONTINUE MODE	UN							ON .	
misom Mont	GAME MODE	19							- DIPP
TEST MODE	TEST MODE							o Farm	ON

- WHOLDFACE INDICATES FACTORY SETTING.
- *POWER DOWN AFTER CHANGING DIP SWITCHES
- WMAKE SURE THE POWER IS OFF BEFORE CHANGING DIP SWITCHES.
- WNO USE DIP SWITCH SHOULD BE KEPT ON "OFF".

THE ATTACHED HARNESS LINES





CN102

10.	PIN	
GNU		BLACK
GND	2	BLACK
1P KICK LIGHT	3	PURPLE
IP KICK MIDDLE	14	GRAY
IP KICK HEAVY	5	WHITE
N.C.	6	
2P KICK LIGHT	7	ORANGE
2P KICK MIDDLE	8	GREEN
Th KICK HEAVY	10	BLUB
N.C.	133	
	American	

ODIP SW(A)

ITEM	DESCRIPTION	1	2	3.4	4	. 8	6	7	8.
	1COIN 1CREDIT	QFF	OFF	OFF					
	1COIN 2CREDITS	ON	OFF	OFF					
	ICOIN SCREDITS	OFF	ON	OFF					
COIN 1	1COIN 4CREDITS	ON	ON	OFF					1
COIN	1COIN 6CREDITS	OFF	OFF	ON					
	2COINS ICREDIT	ON	OFF	ON					
	3COINS ICREDIT	OFF	ON	ON					
	4COINS ICREDIT	ON	ON	ON					
	1COIN ICREDIT				OFF	OFF	OFF		100
	1COIN 2CREDITS				ON	OFF	OFF		1 2
	ICOIN 3CREDITS				OFF	ON	OFF		
	1COIN 4CREDITS				ON	ZO	OFF		1
COIN 2	1COIN 6CREDITS				OFF	OFF	ON		PA
	2COINS 1CREDIT				ON	OFF	ON		1.33
	3COINS ICREDIT	1686			OFF	ON	ON		
	4COINS TEREDIT				ON	ON.	ON		1:21
	NORMAL.		1000	1	1			OFE	
CONTINUE COIN	CONTINUE COIN		N. T.		14,000	Les in		QN	1-
NO HOL			-						OF
NO USE		E I							01

^{*}WHEN CONTINUE IS ON, GAME STARTS WITH 2 COINS AND CONTINUES WITH FCOIN.
IN THIS CASE, SETTINGS OF COIN 1 AND COIN 2 ARE MEANINGLESS.
#BOLDFACE INDICATES FACTORY SETTING.

Um bau auf 3 Tasten

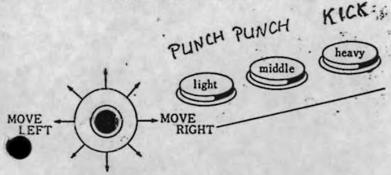
OSETTING EXPLANATION

OPCB CONNECTOR:

JAMMA STANDARD

OCRT MONITOR

HORIZONTAL SCREEN

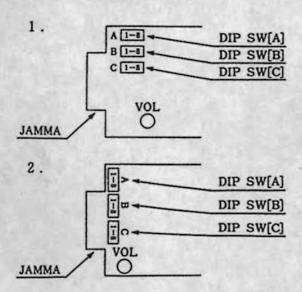


08-WAY JOYSTICK

MOVES PLAYER TO UP/DOWN,

LEFT/RIGHT AND OTHER DIRECTIONS.

O POSITIONS OF DIP SW (THERE ARE 2 TYPES OF PCB)



JAMMA STANDARD

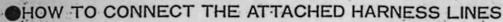
OAMINAS TAXOAT			1
SOLDER SIDE	2.5		COMPONENTS SIDE
GND	A	1	GND
GND	В	2	GND
+5V	C	3	+5V
+5V	D	4	+5V
N.C.	E	5	N.C.
+12V	F	6	+12V
	Н	7	: 11511571
COIN COUNTER 2	J	8	COIN COUNTER 1
(COIN LOCK OUT 2)	K	9	(COIN LOCK OUT 1)
SP(-)	L	10	SP(+)
N.C.	M	11	N.C.
VIDEO GREEN	N	12	VIDEO RED
VIDEO SYNC	P	13	VIDEO BLUE
SERVICE SW	R	14	VIDEO GND
	s	15	TEST SW
COIN SW 2	T	16	COIN SW 1
START SW 2	U	17	START SW 1
2P UP	V	18	1P UP
2P DOWN	w	19	1P DOWN
2P LEFT	X	20	1P LEFT
2P RIGHT	Y	21	1P RIGHT
2P PUNCH	Z	22	1P PUNCH
2P PUNCH (middle)	a	23	1P PUNCH
2P KICK	ь	24	IP KICK
N.C.	c	25	N.C.
N.C.	d	26	N.C.
GND	e	27	GND
, GND	f	28	GND

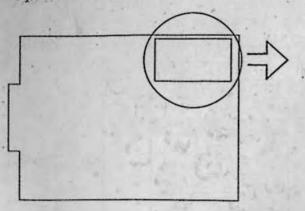
• PARTS NAME

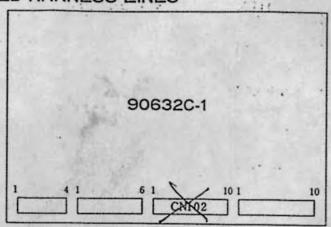
CR7E-56DA-3.96E: (HIROSE)

OR

1168-056-009 : (KEL)







CNI 02



nicht benutzt

ODIP SW(A)

ITEM	DESCRIPTION	1	2	3	4	5	6	7	8
	1COIN 1CREDIT	CIT.F	c)#(F)	cisté.	-0.0		-		-
	1COIN 2CREDITS	ON	OFF	OFF		-	E1616	54	
	1COIN 3CREDITS	OFF	ON	OFF			lent 1		
COIN 1	1COIN 4CREDITS	ON	ON	OFF			7		
COMVI	1COIN 6CREDITS	OFF	OFF	ON			-	41	
	2COINS 1CREDIT	ON	OFF	ON				y- V	
	3COINS 1CREDIT	OFF	ON	ON			3000	sho.	
	4COINS 1CREDIT	ON	ON	ON					
	1COIN 1CREDIT				075	1000	OF	-	
	1COIN 2CREDITS				ON	OFF	OFF		E 100
	1COIN 3CREDITS			-	OFF	ON	OFF		J.C.
COIN 2	1COIN 4CREDITS			100	ON	ON	OFF	- 10	
COIN 2	1COIN 6CREDITS		- 1 4		OFF	OFF	ON		()
	2COINS 1CREDIT				ON	OFF	ON	Sec. (
	3COINS 1CREDIT	1			OFF	ON	ON		-
	4COINS 1CREDIT				ON	ON	ON		
CONTINUE COIN	NORMAL						- OII	OFF	*
CONTINUE CON	CONTINUE COIN							Signi .	
NO USE		Sen!						. 201	e)tr't
	ON CAME CTAPTE WE								ON

**WHEN CONTINUE IS ON, GAME STARTS WITH 2 COINS AND CONTINUES WITH 1 COIN.
IN THIS CASE, SETTINGS OF COIN 1 AND COIN 2 ARE MEANINGLESS.
**BOLDFACE INDICATES FACTORY SETTING.

ODIP SW(B)	A PARTICION OF THE	4 5 VI 24	Si in h	in.	attact a		100	01
ENDONE TEMPORE	EDESCRIPTION 級	沙流	2	. 3.	4	22	300	7
A CONTRACTOR	EASY 40.	OFF	OFF	OFF	الماليون ا	188		733
	The state of the s	流NOが	OFF	OFF	-357	- X		****
The same of	2	OFF	ON "	OFF/	1			
DIFFICILTY	NORMAL 3	(c)(t)	(c)NE	OFF:	CM	1 14	16. 3	
Let was transfer	\$680e 4	OFF	OFF -	ON	CM	1,0		1 -
2249	5	ON	OFF	ON	70	-		
12112727000	6	-OFF	ON	ON	7 70			1
	DIFFICULT 7	ON	ON	ON		2.10	2 = 1	1.

** DIFFICULTY LEVEL IS SET TO NORMAL AT THE TIME OF DELIVERY.

**BOLDFACE INDICATES FACTORY SETTING.

DIP SW(C) HAT

	ACMITY	JF 34" 15-00"						
ITEM .	DESCRIPTION ?	11 .	2	3	4	5	6	7
FREE PLAY	NOT FREE PLAY	1.39-1		(0)EE	17.41			
TREE PLAT	FREE PLAY	·#:)		ON	11- 17:	4.11		
SCREEN STOP	NORMAL	19792	100	- '4	(0)(0)	_ 13		
SOREER STOP	PAUSE				ON.			
M SCREEN FLIP	NORMAL	do-	-		3.45	1)575		
	FLIP /	sHis.			22 108	ON	- 1	
SOUND DURING DEMONSTRATION	OFF	HE.			5 -15	. 1	OFF	
MODE	ON	111					ch.	
CONTINUE MODE	OFF	~	FILE		-			OFF
CONTINUE MODE	ON	10			4.5			Sept.
TEST MODE	GAME MODE	L. VALLE				-	-	Ties '
S TOO ! MODE	ETEST MODE	5			CRIP	34.	+	0

**BOLDFACE INDICATES PACTORY SETTING. 1801-2010 **POWER DOWN AFTER CHANGING DIP SWITCHES. VALUE AND WAR SURE THE POWER IS OFF BEFORE CHANGING DIP SWITCHES. THE NO USE DIP SWITCH SHOULD BE KEPT ON TOFF (1)

HIN KILL

STREET FIGHTER TO

DID CWIA	٦

ITEM 1	"DESCRIPTION	1.	2	3	4 1	5	6	. 7	8
	ICOIN ICAEDIT	OFF	OFF	CFF	1	Det 1		1	1
	1COIN 2CREDITS	ON	OFF	OFF	-	2.5	3.1		
	1COIN 3CREDITS	OFF	ON	OFF	100	133	3.0	3.	
	ICOIN ACREDITS	ON	ON.	OFF		spee			**
COIN 1	1CON SCREDITS	OFF	OFF	ON	7.1		35		
	SCOINS ICREDIT	ON	OFF	ON		100	13.0	100	
	3COINS 1CREDIT	OFF	ON	1 ON	*				
	4COINS ICREDIT	ON	ON	ION	1				den i
-	1COIN ICREDIT	1			OFF	OFF	CFF		
	1COIN 2CREDITS	1			ON	OFF	OFF		
	1COIN 3CREDITS	1	1	1	OFF	ON	OFF		
	1COIN 4CREDITS	1	1		ON	ON	OFF	100	
CODY 2	TOOLN SCREDITS			1	OFF	OFF	ON	1	
	2COINS ICREDIT			1	ON	OFF	ON		NO.
	SCOINS ICREDIT		1	100	OFF	ON	ON	1	
	4COINS 1CREDIT	1		1	ON	ON	ON		
	NORMAL	1	1	1	The same	1		OFF	
CONTINUE COIN	CONTINUE COIN	1	1	1	1			CN	
NO USE		1							OFF
NO USE	Called Millians	1	410						ווטא

JOIP SW(B)

ITEM	DESCRIPTION	1		2	2	4	1 \$		7	1 3
You are the second	EASY "	0 01	F	OFF	OFF			100		150
DIFFICULTY		1 0	N'	OFF	OFF				1	
		2 0	FI	ON	OFF			1	1	
	NORMAL	3 0	N I	ON	OFF			8 1		10.
DIF-ICULII.		4 01	th.	OFF	ON					1
		5 0	N	OFF	ON			15 10		
		6 01	FI	QN	ON					-
	DIFFICULT	7 0	N -	ON	ON			1		1.00

WDIFFICULTY LEVEL IS SET TO NORMAL AT THE TIME OF DELIVERY. MBOLDFACE INDICATES FACTORY SETTING.

9011 Str (C)	A STATE OF THE PARTY OF THE PAR										
ITEM	DESCRIPTION	1	-1	2	1 3	4	5	1 6	7	8	1
FREE PLAY	NOT FREE PLAY				OFF						les.
FREEFLAI	FREE PLAY	Same			ON	1000	12. 6	- 2		1	*
SCREEN STOP	NORMAL	18		1		OFF		100		100	
SOREEN STOP	PAUSE		70.7			ON		100	-		1
SCREEN FLIP	NORMAL		-	and the		-	OFF			3 13	40
	FLIP						GN	1		200	
SOUND DURING DEMONSTRATION	· OFF	3						OFF	1.	74	.7.
MODE	ON				1			ON	1		
CONTINUE MODE	OFF					200	31300		OFF	1 =	
CONTINUE MODE	ON	B							ON		
TEST MODE '	GAME MODE			189		500				OFF	14
JEST MODE	TEST MODE				400	100				ON	1 .

MBOLDFACE INDICATES FACTORY SETTING.
MFOWER DOWN AFTER CHANGING DIP SWITCHES.
MMAKE SURE THE POWER IS OFF BEFORE CHANGING DIP SWITCHES.
MNO USE DIP SWITCH SHOULD BE KEPT ON "OFF".

JAMMA STANDAR	23		1 1
SOLDER SIDE		i	COMPONENTS
GND	A	1	GND
GND	В	2	GND
+57	C	3	+57
+57	D	4	+5V
N.C.	E	5	N.C.
+127	F	6	+127
	Н		
COIN COUNTER 2	1	3	COIN COUNTER
COIN LOCK OUT :	K	9	(CON LOCK OUT
SP (-)	L	10	Company of the Compan
N.C.	M	11	N.C.
VIDEO GREEN	N	12	VIDEO RED
VIDEO SYNC	7	13	VIDEO BLUE
SERVICE SW	R	14	WIDEO GND
	s	15	TEST SW
COIN SW 2	T	16	COIN SW 1
START SW 2	U	17	START 5W 1
- 2P UP	4	13	IP UP
2P DOWN	w	129	IP DOWN
2P LEFT	I	30	IP LEFT
2P RIGHT	7	21	1P RIGHT
. 2P PUNCH	ż	22	1P PUNCH
2P PUNCH		123	17 PUNCH
2P PUNCH	Ь	24	1P PUNCH .
N.C.	•	25	
N.C.	4	26	N.C
, GND		27	GND
GND	1	28	GND

FARTS NAME CRTE-SEDA-3.96E: (HIROSE) OR : (XEL)

1168-056 009

STREET & III °

H3"

+34457344170e02

JAMMA STANDARD

OIP AV

PUNCH LIGHT - SHOOT 2 SHOOT 3

RICK PUNCH HEAVY

SHOOT 1 + SHOOT 2 - KICK LIGHT SHOOT 1 + SHOOT 3 - PUNCH MIDDLE SHOOT 2 + SHOOT 3 - KICK MIDDLE

Ттен	DESCRIPTION	1	2	3	4	5	6	7	18
COIN 2	1COIN -1CREDIT 1COIN -2CREDITS 1COIN -3CREDITS 1COIN -4CREDITS 1COIN -4CREDITS 1COINS-1CREDIT 4COINS-1CREDIT 1COIN -1CREDIT 1COIN -1CREDIT 1COIN -2CREDITS 1COIN -3CREDITS 1COIN -4CREDITS 1COIN -4CREDITS 1COIN -6CREDITS 1COIN -6CREDITS 1COIN -6CREDITS 1COINS-1CREDIT 1COINS-1CREDIT 1COINS-1CREDIT	OFF ON OFF ON OFP ON	OFF ON ON OFF ON ON	OFF OFF OFF ON ON ON	OFF ON OFF ON OFF ON	OFF OFF ON OFF OFF ON	OFP OFP OFF ON ON		
NO USE	CONTINUE COIN							OFP.	
DIP SW (B)									OFF

: ITEN	DESCRIPTIO	8	1	2	3	4	5	6	7	8
DIPPICULTY	EASY NORMAL	0 1 2 3 4 5	OFP ON OFF ON OFF	OFF OFF ON OFF OFF	OPF OFF OFF OPP ON					
DYP CU (C)	DIFFICULT	7	OPF	ON ON	ON:					1

DIP SH (C).

CITEM 4	DESCRIPTION	1:	2	3	4	5	6	7	8
FREE PLAY	NOT FREE PLAY			OFF			-		-
SCREEN STOP	NORMAL PAUSE			Un	OFF		-		-
NUMBER	6 BUTTONS 3 BUTTONS				09	OFF			-
SOUND DURING . DEMONSTRATION	OFF ON				,	OH	OFF		_
CONTINUE HODE	OFF					-	ON	OFF	
TEST HODE	GAME MODE							ON	
	TEST MODE								OFF