

# SHADOW DANCER ( 833-7246 - ~ )

COIN/CREDIT OPTION SWITCH SETTING

DIP SW #1

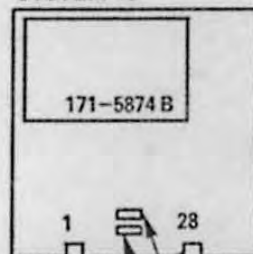
OPTION	1	2	3	4	5	6	7	8
1 COIN 1 CREDIT	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
1 COIN 2 CREDITS	ON	OFF	OFF	OFF	ON	OFF	OFF	OFF
1 COIN 3 CREDITS	OFF	ON	OFF	OFF	OFF	ON	OFF	OFF
1 COIN 4 CREDITS	ON	ON	OFF	OFF	ON	ON	OFF	OFF
1 COIN 5 CREDITS	OFF	OFF	ON	OFF	OFF	OFF	ON	OFF
1 COIN 6 CREDITS	ON	OFF	ON	OFF	ON	OFF	ON	OFF
2 COINS 1 CREDIT	OFF	ON	ON	OFF	OFF	ON	ON	OFF
3 COINS 1 CREDIT	ON	ON	ON	OFF	ON	ON	ON	OFF
4 COINS 1 CREDIT	OFF	OFF	ON	ON	OFF	OFF	OFF	ON
2 COINS 3 CREDITS	ON	OFF	OFF	ON	ON	OFF	OFF	ON
2 COINS 1 CREDIT	ON	ON	OFF	ON	ON	ON	OFF	ON
4 COINS 3 CREDITS								
1 COIN 1 CREDIT								
2 COINS 2 CREDITS	OFF	OFF	ON	ON	OFF	OFF	ON	ON
3 COINS 3 CREDITS								
4 COINS 4 CREDITS								
5 COINS 6 CREDITS								
1 COIN 1 CREDIT								
2 COINS 2 CREDITS	ON	OFF	ON	ON	ON	OFF	ON	ON
3 COINS 3 CREDITS								
4 COINS 5 CREDITS								
1 COIN 1 CREDIT	OFF	ON	ON	ON	OFF	ON	ON	ON
2 COINS 3 CREDITS								
FREE PLAY	ON	ON	ON	ON	ON	ON	ON	ON
	COIN SW #1				COIN SW #2			

OPTION SWITCH SETTING

DIP SW #2

OPTION	1	2	3	4	5	6	7	8
1 CREDIT TO START	OFF							
2 CREDITS TO START (1 CREDIT TO CONTINUE)	ON							
ADVERTISE SOUND	OFF	OFF						
	ON	ON						
NUMBER OF PLAYERS	3		OFF	OFF				
	4		ON	OFF				
	5		OFF	ON				
	2		ON	ON				
GAME DIFFICULTY	NORMAL				OFF	OFF		
	EASY				ON	OFF		
	HARD				OFF	ON		
	HARDEST				ON	ON		
TIMER	3:00						OFF	OFF
	3:30						ON	OFF
	2:40						OFF	ON
	2:20						ON	ON

SYSTEM 18



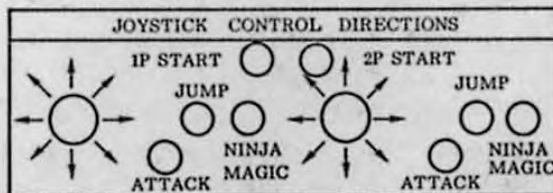
BARE BD NO.  
171-5873 B

DIP SW 1  
DIP SW 2

MONITOR

(ヨコ)

HORIZONTAL



( A TYPE )



( B TYPE )

PIN ASSIGNMENT  
COMPONENT SIDE (JAMMA) SOLDER SIDE

GND	1	A	GND
GND	2	B	GND
+5V	3	C	+5V
+5V	4	D	+5V
(NOT USED)	5	E	(NOT USED)
+12V	6	F	+12V
(NOT USED)	7	H	(NOT USED)
COIN METER 1	8	J	COIN METER 2
(NOT USED)	9	K	(NOT USED)
SPEAKER (+)	10	L	SPEAKER (-)
(NOT USED)	11	M	(NOT USED)
RED	12	N	GREEN
BLUE	13	P	SYNC
GND	14	R	SERVICE
TEST	15	S	(NOT USED)
COIN 1	16	T	COIN 2
1P START	17	U	2P START
1P UP	18	V	2P UP
1P DOWN	19	W	2P DOWN
1P LEFT	20	X	2P LEFT
1P RIGHT	21	Y	2P RIGHT
1P ATTACK	22	Z	2P ATTACK
1P JUMP	23	a	2P JUMP
1P NINJA MAGIC	24	b	2P NINJA MAGIC
(NOT USED)	25	c	(NOT USED)
(NOT USED)	26	d	(NOT USED)
GND	27	e	GND
GND	28	f	GND

56P P: 3.96mm

421-7582