



- IP, UP 10S 53
 - IP, RIGHT x2 AS 54
 - IP, DOWN 70S 55
 - IP, LEFT x2 50S 56
 - IP, FIRE / HIGH SPEED 40S 57
 - 1 PLAYER START 30S 58
 - 2 PLAYER START 20S 59
 - GAME SELECT 10S 60
 - (ROTARY SW.) GND 80S 62
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- 2P, UP 8S 63
 - 2P, RIGHT x2 AS 64
 - 2P, DOWN 70S 65
 - 2P, LEFT x2 50S 66
 - 2P, FIRE / HIGH SPEED 40S 67
 - GND 80S 71

96431-P-□ IC BOARD ASS'Y, SPECIAL DUAL

VOLTAGE	110-130V	200-240V	100V	95-1724
STAND-BY	W	W	80 W	CIRCLE IN THE SWITCH SYMBOLS INDICATES OPERATION BY A MOTOR
MAXIMUM	W	W		MAKE AND BREAK SWITCH
POWERS			POWER CONSUMPTION	NORMALLY CLOSED SWITCH OPEN WHEN ENERGIZED
9			K KING WIRE (30ST.)	NORMALLY OPEN SWITCH CLOSED WHEN ENERGIZED
8			J JUMPER WIRE	SWITCH SYMBOLS
7			I LIGHT GREEN	APR. 8/21-79
6			D PURPLE	ASS'Y 6/21-79
5			C BROWN	CKD " "
4			B SKY BLUE	DRW. 6/21-79
3			A PINK	
2			9 GRAY	
1			8 BLACK	
ALTERATION			7 ORANGE	
2P.	2 PLAYER	5 WHITE	6 MAROON	
IP.	1 PLAYER	4 GREEN		
SOL.	SOLENOID	3 YELLOW		
SW.	SWITCH	2 BLUE		
RE.	RELAY	1 RED		
ABBREVIATIONS USED			WIRE COLOR CODE	

SEGA SPECIAL DUAL, II, T5 (100V 50/60HZ) SGB-2541 T.W.C. CHART NO. 310-1

G F E D C B A