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ROD RAY

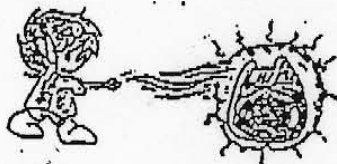
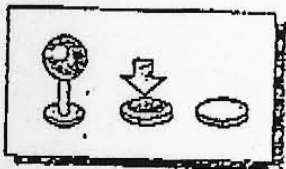


PLAY INSTRUCTIONS

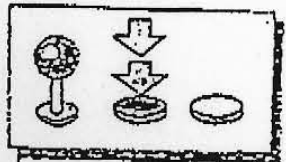
After defeating all enemies, you can go on to the next stage.

(How to play)

- ① Press "ROD" button to catch an enemy.

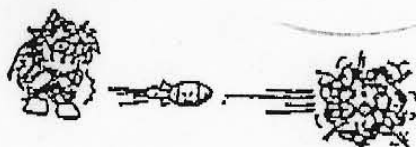


- ② Beat the enemy by pressing "ROD" button repeatedly (so as to transform it into an offensive item).



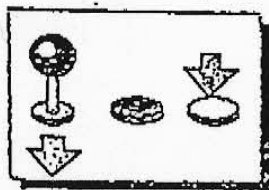
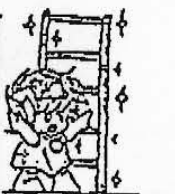
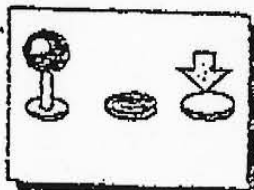
(How to use an offensive item)

Touch the item, and it will be fired in the direction of the joy-stick.



(Ladder)

Use it to go upstairs/downstairs.



Go up

Go down

ROD-LAND

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DIP SWICH #1

Standard Setting **//////**

		1	2	3	4	5	6	7	8
FIRST COINCHUTE	1 COIN 1 CREDIT	OFF	OFF	OFF					
	1 COIN 2 CRECITS	OFF	OFF	ON					
	1 COIN 3 CREDITS	OFF	ON	OFF					
	1 COIN 4 CREDITS	OFF	ON	ON					
	1 COIN 5 CREDITS	ON	OFF	OFF					
	2 COINS 1 CREDIT	ON	OFF	ON					
	3 COINS 1 CREDIT	ON	ON	OFF					
	FREE PLAY	ON	ON	ON					
SECOND COINCHUTE	1 COIN 1 CREDIT				OFF	OFF	OFF		
	1 COIN 2 CREDITS				OFF	OFF	ON		
	1 COIN 3 CREDITS				OFF	ON	OFF		
	1 COIN 4 CREDITS				OFF	ON	ON		
	1 COIN 5 CREDITS				ON	OFF	OFF		
	2 COINS 1 CREDIT				ON	OFF	ON		
	3 COINS 1 CREDIT				ON	ON	OFF		
	4 COINS 1 CREDIT				ON	ON	ON		
SOUND IN ATTRACT MODE	UNNECESSARY							//////	
	NECESSARY							ON	
NOT USED KEEP TO "OFF"									OFF
									OFF

DIP SWITCH #2

Standard Setting **//////**

		1	2	3	4	5	6	7	8
NOT USED KEEP TO "OFF"		OFF	OFF						
		OFF	OFF						
		OFF	OFF						
		OFF	OFF						
NUMBER OF LIVES	2 LIVES			OFF	ON				
	3 LIVES			//////	//////				
	4 LIVES			ON	OFF				
	UNLIMITED			ON	ON				
CHAPTER *	NO. 1					//////			
	NO. 2					ON			
DIFFICULTY LEVEL	EASY						ON	ON	
	STANDARD						//////	//////	
	DIFFICULT						OFF	ON	
	MORE DIFFICULT						ON	OFF	
SCREEN DISPLAY	NORMAL								OFF
	REVERSE								ON

* THE STORY COMPRISES 2 CHAPTERS.

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EDGE CONNECTOR DIAGRAM (EDGE CONNECTOR OF JAMMA SPECS.)

COMPONENT SIDE		SOLDER SIDE	
GND	1	A	GND
GND	2	B	GND
HEADPHONE L&R (-)			
+5V	3	C	+5V
+5V	4	D	+5V
	5	E	
+12V	6	F	+12V
KEY TO PREVENT ERRONEOUS INSERTION	7	H	KEY TO PREVENT ERRONEOUS INSERTION
COIN METER #1	8	J	COIN METER #2
	9	K	
SPEAKER 1 (+) HEADPHONE L (+)	10	L	SPEAKER 1 (-)
	11	M	
VIDEO RED	12	N	VIDEO GREEN
VIDEO BLUE	13	P	VIDEO SYNC
VIDEO GND	14	R	SERVICE SW
	15	S	
COIN SW #1	16	T	COIN SW #2
1P START	17	U	2P START
1P UP	18	V	2P UP
1P DOWN	19	W	2P DOWN
1P LEFT	20	X	2P LEFT
1P RIGHT	21	Y	2P RIGHT
1P PUSH 1	22	Z	2P PUSH 1
1P PUSH 2	23	a	2P PUSH 2
1P PUSH 3	24	b	2P PUSH3
	25	c	
	26	d	
GND	27	e	GND
GND	28	f	GND

SPEAKER 2 (+)	1	2	SPEAKER 2 (-)
HEADPHONE R (+)			

