

RAIDEN FIGHTERS

OPERATOR'S MANUAL (Handbuch)

O JAMMA STANDARD

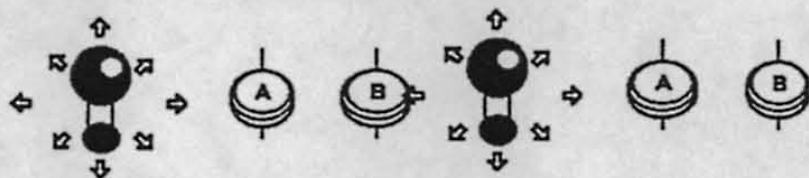
O MONITOR VERTICAL

O POWER CONSUMPTION

+5V.....5A

+12V..... 1A

CONTROL PANEL (Spielpult)

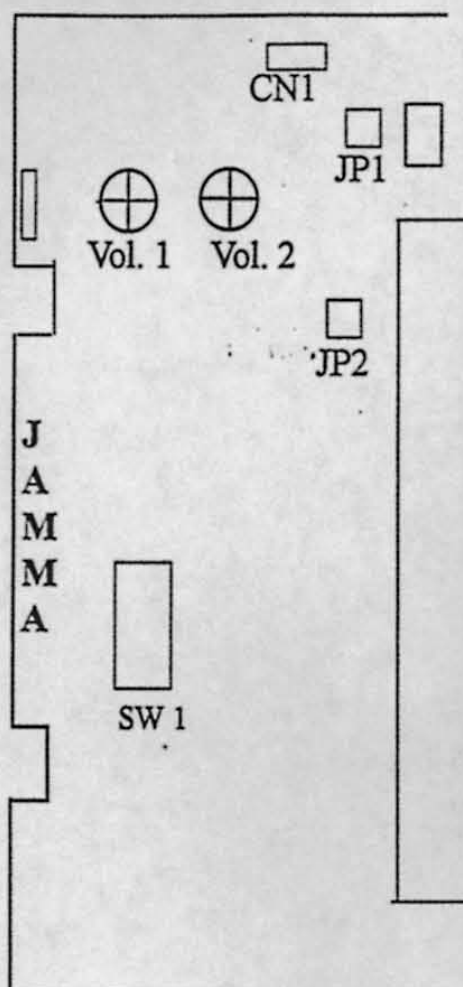


* The Power shall be exactly +5V
(Die Spannung muß 5,0 V sein!)

Development by: **SEIBU KAIHATSU INC. , Japan**

RAIDEN FIGHTERS

28-pin Connector



SOLDER SIDE	No.	No.	PARTS SIDE
GND	A	1	GND
GND	B	2	GND
+5V	C	3	+5V
+5V	D	4	+5V
	E	5	
+12V	F	6	+12V
	H	7	
COUNTER 2	I	8	COUNTER 1
	K	9	
SPEAKER (-)	L	10	SPEAKER (+)
	M	11	
GREEN	N	12	RED
SYNC	P	13	BLUE
SERVICE	R	14	VIDEO GND
	S	15	TEST Switch
COIN 2	T	16	COIN 1
2P START	U	17	1P START
2P UP	V	18	1P UP
2P DOWN	W	19	1P DOWN
2P LEFT	X	20	1P LEFT
2P RIGHT	Y	21	1P RIGHT
2P PUSH 1	Z	22	1P PUSH 1
2P PUSH 2	a	23	1P PUSH 2
	b	24	
	c	25	
	d	26	
GND	e	27	GND
GND	f	28	GND

X

Connector 1 (CN 1)

1	SPEAKER + (Left)
2	SPEAKER - (Left)
3	SPEAKER + (Right)
4	SPEAKER - (Right)

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TEST MODE

To get into test mode, push TEST Switch or connect pin 15 solder side of JAMMA connector to ground.

Um in den Test zu gelangen, drücken Sie die TEST-Taste oder verbinden Sie pin 15 Lötseite des JAMMA Anschlusses mit GND.

TEST MODE

EXIT
GAMES SETTINGS
INCOME
I/O TEST
MONITOR TEST
ADJUST TIMER
RESET SETTINGS

GAME SETTINGS

SHOOTER 1
1 COIN(S) / 1 CREDIT
SHOOTER 2
1 COIN(S) / 1 CREDIT
1 CREDIT(S) / 1 CONTINUE
3 SHIP(S) / 1 PLAY
DIFFICULTY - (NORMAL)
SCORE KEEPING ON
DEMO SOUND ON
FREE PLAY OFF

RESET SETTING

EXIT
DEFAULT
GAME SETTING
CLEAR INCOME DATA
CLEAR SCORE RANKING

ADJUST TIMER

CANCEL
YEAR 1995
MONTH 6
DAY 10
HOUR 10
MINUTE 10
SET TO MEMORY!

RAIDEN FIGHTERS - Switches & Jumpers -

- | | | |
|--------|--------------------------------|------------------------|
| Vol. 1 | Mono: Controls volume | (regelt Lautstärke) |
| | Stereo: Controls LEFT channel | (regelt LINKEN Kanal) |
| Vol. 2 | Mono: Not used | (nicht benutzt) |
| | Stereo: Controls RIGHT channel | (regelt RECHTEN Kanal) |

- JP 1** Only used when game-board is changed (Nur zu benutzen, wenn das Spiel-Board getauscht wird)



Normal



Changing game
(Änderung des Spiels)

- JP 2** To change MONO / STEREO (Zur Einstellung MONO / STEREO)

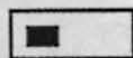


Stereo

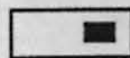


Mono
(factory setting)

- W 1** To reverse picture (Zum Umdrehen des Bildes)



Normal



reverse
(gedreht)

- CN 1** Output for STEREO speakers (Ausgang für STEREO Lautspecher)
Always connect all 4 wires seperately!!! (Immer alle 4 Anschlüsse getrennt anschließen!)