

INSTRUCTION MANUAL

WARNING

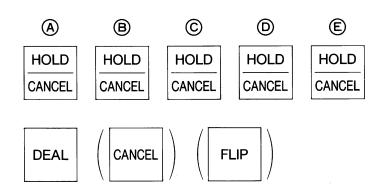
The PC Board has a custom CPU and a back-up battery.

The board will not function if the custom CPU is removed or the battery needs servicing.

The service switch might affect the normal coin shoot detection in certain types of cabinets. In that case, do not use the service switch circuit.

(CONTROL PANEL)

Please refer to the right when buttons are mentioned in the instructions.





(SERVICE MENU)

This board is tested and controlled by a menu screen.

The menu allows you to make adjustments in difficulty and coin settings.

(HOW TO USE TEST SWITCH)

Turn the main switch on and press the Test Switch on the board.

MENU

- **(A)** GAME INFORMATION
- **(B)** GAME ANALYZER
- © TEST PROGRAM

PRESS DEAL BUTTON TO EXIT

A menu shown here will be displayed.

Select appropriate mode by pressing A. B. or C button.

When the setting is finished, press Deal button to exit.

(HOW TO USE ACCOUNTS)

Press A button on the menu.

In order to change the winning rate, select "Winning Percentage Level" (red letters mean selected items) and press Deal Button. Every time Deal Button is pressed, the rate changes.

When the setting is finished, select EXIT and press Deal button to return to the menu.

A GAME INFORMATION

COIN	1COIN 1PLAY	1COIN 2PLAY	1COIN 3PLAY	1COIN 4PLAY	1COIN 6PLAY	2COIN 1PLAY	3COIN 1PLAY	4COIN 1PLAY
MAXIMUM HANDS	1	2	3 4	5	6 7	8	9 10	
MONITOR SCREEN FLIP	ON	OFF						
DEMO SOUND	ON	OFF						
GAME BGM	ON	OFF						
WINNING PERCENTAGE LEVEL	0 LOW	1	2	3 NORMAL	4	5	6	7 HIGH

^{**} BOLD LETTER SHOWS THE FACTORY SETTING.

(HOW TO USE GAME ANALYZER)

GAME ANALYZER

- ① COIN COUNTER 00000000
- ② POWER ON TIME 0000:00:00
- ③ GAME TIME

0000:00:00

4 AV TIME

0000:00:00

PRESS DEAL BUTTON TO EXIT

* To clear the screen, press A, B, C, & D all at once.

Press B button on the menu.

- 1) Coin counter
 It shows the total coin count.
- 2) Power on time
 It shows the total time the board has been on.
- 3) Game time
 It shows the total playing time.
- 4) AV time
 It shows the average playing time per game.

(HOW TO USE TEST PROGRAM)

This program is to check control panel, coin counter, test switches, etc.

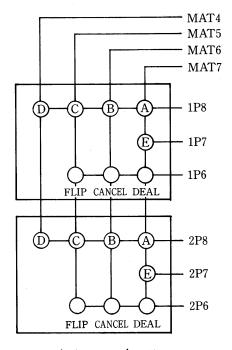
- 1) Press C button on the menu.
- 2) Select an item by A button and press Deal button.
- 3) To return to the test program menu, press A button and Deal button at the same time.
- 4) To return to the menu, select "EXIT" by A button and press Deal button.

CONNECTOR TABLE

CONNECTOR TABLE								
SOLDERING SIDE			PARTS SIDE					
MAT 7	1	2	MAT 6					
MAT 5	3	4	MAT 4					
	5	6						
	7	8	IN COUNTER					
GND	9	10	GND					
	11	12						
	13	14	TEST					
VIDEO RED	15	16	VIDEO GREEN					
VIDEO BLUE	17	18	VIDEO SYNC					
SPEAKER	19	20						
1P 8	21	22	2P 8					
1P 7	23	24	2P 7					
1P 6	25	26	2P 6					
	27	28						
	29	30						
	31	32						
	33	34	COIN IN					
	35	36						
GND	37	38	GND					
GND	39	40	GND					
+5V	41	42	+5V					
+5V	43	44	+5V					
+12V	45	46	+12V					
(-5V)	47	48	(-5V)					
+5V	49	50	+5V					
+5V	51	52	+5V					
GND	53	54	GND					
GND	55	56	GND					

• CONNECTOR CR7-56DA-3.96; HIROSE

MATRIX



Hold 1 MAT7 und 1198

1 2 1 6 1 1198

1 3 11 5 1 1198

1 4 11 4 11 1198

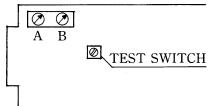
1 5 1 7 11 1197

VOLUME SWITCHES DEAL MATT and 196

FLIP MATS and 196/296

(ANCEL MATS and 196

POSITION OF TEST & VOLUME SWITCHES



A: TOTAL VOLUME SWITCH B: VOICE VOLUME SWITCH

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