86/06/04

SOLDER SIDE		PARTS SIDE
VIDED GREEN VIDED SYNC GND	1 2 3 4 5 6 7	VIDEO RED VIDEO BLUE SPEAKER
START SW ODDS/SMALL BET SW TYPE SCORE SW DOUBLE UP SW	8 9 10 11 12 13	SERVICE COIN SW START SW ADDS/SMALL BET SW TYPE SCORE SW DOUBLE UP SW
FLIP 5LOP/BIG KEY IN SW COIN SW D(CHIP) COIN FIRM SW KEY SW HOPPER COIN SW LOCK OUT COIL A LOCK OUT COIL C LOCK OUT COIL D COUNTER START LAMP CANCEL LAMP BET LAMP TYPE SCORE LAMP	15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34	FLIP FLOP/BIG COIN SW A COIN SW C BOOKS SW PAY OUT SW HOPPER COIN FULL SW COUNTER A COUNTER B COUNTER C COUNTER D(CHIP) HOPPER COUNTER KEY SW COUNTER START LAMP CANCEL LAMP BET LAMP TYPE SCORE LAMP
GND	35 36	GND

	DIP SW	A	1	2	.0		22			114 Y
GAME TYPE	========	======	=====		3	4 ====	5	"	6	7 8
	UDDIANA		OFF	Property of	L		1		Lini	2 399
HUPPER CO	IN SW ACTIVE L	.nw	ON	000			=1.			
	ACTIVE H	IGHT .		OFF ON						
PAYMENT	PAY OUT	SW			EE		4.1			
DOUBLE IID	OULUMANT	C		0	FF					IMIO
DOUBLE UP	GAME B	1.		U	IN	1				
	7 LOSS			-1		OFF				
DOUBLE UP	COME			6.7		ON				
PERSENT	80%					714				
	OON						OFF			
DOUBLE UP (GAME YES	,					ON			
	NO							OFF		
SPECIAL ODE	OS .	90 -31			*	10		ON		1707
PERMITION	PERMIT	. 17			1	IT .				140 140
000 p	X300(X 100	a) No				T. I			OFF	OFF
ODD B	X500(5000) Nn							ON	OFF
	X1000(X100	00) Nn							OFF	
	**	110	30	·					ON	ON
		1								
=========	DIP SW B		1 5	3		1	-			
MAIN CAME OF	======	*****	1 2	3	-	4	5	6	7	8
MAIN GAME OF PERSENT	***************************************	*	1 5	? 3		4	5 ====	6	7	8 ====
MAIN GAME OF PERSENT	80%	 0FF	OFF			4	5 ====	6	7====	8 ====
MAIN GAME OF PERSENT	80% 83%	ON	OFF		===:	4 ====	5	6	7	====
MAIN GAME OF PERSENT	80% 83% 86%	ON OFF	OFF OFF ON	====		4	5	6	7====	8 ====
MAIN GAME OF PERSENT	80% 83% 86% 89%	ON OFF ON	OFF OFF ON	OFF OFF		4	5	6	7====	====
MAIN GAME OF PERSENT	80% 83% 86% 89% 92%	ON OFF ON OFF	OFF OFF ON ON OFF	OFF OFF OFF OFF ON		4	5	6	7	====
MAIN GAME OF PERSENT	80% 83% 86% 89% 92% 95%	ON OFF ON OFF ON	OFF OFF ON ON OFF OFF	OFF OFF OFF OFF ON		4	5	6	7====	====
PERSENT	80% 83% 86% 89% 92% 95%	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF OFF ON ON		4	5	6	7	====
MAIN GAME OF PERSENT	80% 83% 86% 89% 92% 95%	ON OFF ON OFF ON	OFF OFF ON ON OFF OFF	OFF OFF OFF OFF ON ON		4		6	7====	====
PERSENT	80% 83% 86% 89% 92% 95% 198% 101% 300 500	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF OFF ON ON ON		0FF		6	7	====
PERSENT	80% 83% 86% 89% 92% 95% 95% 101% 300	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN	OFF		6	7	====
PERSENT PAY LIMIT	80% 83% 86% 89% 92% 95% 95% 101% 300 500 1000 NO	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF ON		6	7	====
PERSENT	80% 83% 86% 89% 92% 95% 98% 101% 300 500 1000 NO	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF			7	====
PERSENT PAY LIMIT PAY LIMIT PAY LIMIT	80% 83% 86% 89% 92% 95% 98% 101% 300 500 1000 NO YES NO	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF ON	OFF		7	====
PERSENT PAY LIMIT	80% 83% 86% 89% 92% 95% 98% 101% 300 500 1000 NO YES NO A	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF ON			7	====
PERSENT PAY LIMIT PAY LIMIT OUND ODS	80% 83% 86% 89% 92% 95% 98% 101% 300 500 1000 NO YES NO A	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF ON	OFF			====
PERSENT PAY LIMIT PYPE OUND DDS	80% 83% 86% 89% 92% 95% 98% 101% 300 500 1000 NO YES NO A	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF ON	OFF			====
PERSENT PAY LIMIT PAY LIMIT OUND ODS	80% 83% 86% 89% 92% 95% 98% 101% 300 500 1000 NO YES NO A B	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF ON	OFF	OFF		====
PERSENT PAY LIMIT PYPE OUND DDS	80% 83% 86% 89% 92% 95% 98% 101% 300 500 1000 NO YES NO A	ON OFF ON OFF ON OFF	OFF OFF ON ON OFF OFF	OFF OFF OFF ON ON ON ON	IN FF	OFF ON	OFF	OFF		ithi.

en alapeto non element el cons	DIP SW C	1	2	3		5	6	
KEY IN	1COIN/5CREDIT	ON	ON	ON			HE SARRIE	
	1COIN/10CREDIT	OFF	ON	ON				
BACK UP CLEAR	1COIN/20CREDIT	ON	OFF	ON				
OWAGE GWADW	1COIN/25CREDIT	OFF	OFF					
STAGE START	1COIN/40CREDIT	ON	ON	OFF				
	1COIN/50CREDIT	OFF	ON	OFF				
	1COIN/60CREDIT	ON	OFF	OFF				
OIN A	1COIN/100CREDIT	OFF	OFF	OFF			.200	
OIN H	1COIN/1CREDIT				ON	ON	ON	
	1COIN 2CREDIT				OFF	The second second	ON	
	1COIN/4CREDIT				ON	OFF	ON	467
	1COIN/5CREDIT 1COIN/6CREDIT				OFF			
	1COIN/10CREDIT				ON	ON	OFF	
	ICUIN/IOCKEDII				OFF	ON	OFF	
	DIP SW D	1	2	3	4	5	6	7
DIN D	10COIN/1CREDIT	ON	ON	ON	ON	====	====	====
	5COIN/1CTFDIT	OFF	ON	ON	ON			1
area.	5COIN/2CREDIT	ON	OFF	ON	ON			1
	4COIN/1CREDIT	OFF	OFF	ON	ON			
	3COIN/1CREDIT	ON	ON	OFF	ON			
* + 4	2COIN/1CREDIT	OFF	ON	OFF	ON			
	2COIN/3CREDIT	ON	OFF	OFF	ON			
	1COIN/1CREDIT	OFF	OFF	OFF	ON			
	1COIN/2CREDIT	ON	ON	ON	OFF			
	1COIN/3CREDIT	OFF	ON	ON	OFF			
	1COIN/5CREDIT	ON	OFF	ON	OFF			
	1COIN/10CREDIT	OFF	OFF	ON	OFF			
OIN C	10COIN/1CREDIT			77.70	GIA T	ON	ON	ON
	9COIN/1CREDIT					OFF	ON	ON
	6COIN/1CREDIT					ON	OFF	ON
	5COIN/1CREDIT					OFF	OFF	ON
						ON	ONN	OFF
	3COIN/1CREDIT					100 miles	01111	
	2COIN/1CREDIT					OFF	ON	OFF
						OFF ON	ON OFF	OFF OFF
OIN A 🕜	2COIN/1CREDIT					OFF ON	ON OFF	OFF OFF

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