

DSW

2	<input type="checkbox"/>	coin select
3	<input type="checkbox"/>	
4	<input type="checkbox"/>	Table / up Light
5	<input type="checkbox"/>	Number of persons
6	<input type="checkbox"/>	
7	<input type="checkbox"/>	GAME TEST
8	<input type="checkbox"/>	TEST

Coin select

[ON : 1 , OFF : 0]

SW1, NC	SW2	SW3	coin1	coin2
	0	0	1coin/4credit	4coin/1credit
	1	0	1coin/3credit	3coin/1credit
	0	1	1coin/2credit	1coin/1credit
	1	1	1coin/1credit	2coin/1credit

SW4	Display
0	Table
1	up light

SW5	SW6	Number of Persons
0	0	6 (255)
1	0	5
0	1	4
1	1	3

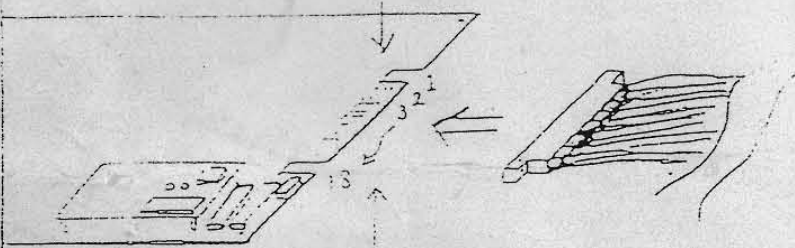
SW7	GAME
0	Automatic
1	Playing Mode

(Normal 1)

SW8	MODE
0	TEST
1	GAME

(Normal 1)

KNOCK OUT



PARTS SIDE
部品側(A)

GND		BLUE	RED	GREEN	1P START	2P START	2P SHOOT 2	2P SHOOT 1	2P DOWN	2P UP	2P R	2P L	+5V
-----	--	------	-----	-------	-------------	-------------	---------------	---------------	------------	----------	---------	---------	-----

18	17	15	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	A
18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	B

GND	+5V	SP OUT	COIN 2	COIN 1	COIN 1	SERVICE	1P SHOOT 1	1P DOWN	1P UP	1P L	1P R	+5V
-----	-----	-----------	--------	--------	--------	---------	---------------	------------	----------	---------	---------	-----

↑
ハンダ側(B)
SOLDER SIDE