MODEL : KICK OFF

DIP SWITCH 1

|  |  | (NO) | 11. | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| COIN 1 | 1 COIN | 1 PLAY | OFF | OFF | OFF |  |  |  |  |  |
|  | 1 " | 2 " | ON | OFF | OFF |  |  |  |  |  |
|  | 1 " | 3 " | OFF | ON | OFF |  |  |  |  |  |
|  | 1 " | $4 "$ | ON | ON | OFF |  |  |  |  |  |
|  | 2 " | 1 | OFF | OFF | ON |  |  |  |  |  |
|  | 3 " | 1 " | "ON | OFF | ON |  |  |  |  |  |
|  | 4 | $1 "$ | OFF | ON | ON |  |  |  |  |  |
|  | FREE PLAY |  | ON | ON | ON |  |  |  |  |  |
| GAME STOP | NORMAL STOP |  |  |  |  |  |  | OFF |  |  |
|  |  |  | 1 |  |  |  |  | ON |  |  |
| SOUND OF D | DEMO NO |  | - |  |  |  |  |  | OFF |  |
|  | YES |  |  |  |  |  |  |  | ON |  |
| JAPAN |  |  | 4 | , |  |  |  |  | OFF |  |
| ENGLISH |  |  |  |  |  |  |  |  | ON |  |

DIP SWITCH 2


| $\left.\begin{array}{rl}\text { GND } \\ \text { GN D }\end{array}\right\}$ HEAD PHONE L.R(-) | 1 | A | G N D |
| :---: | :---: | :---: | :---: |
|  | 2 | B | G N D |
|  | 3 | C | +5V |
|  | 4 | D | $+5 \mathrm{~V}$ |
|  | 5 | E |  |
| +12V | 6 | F | +12V |
| PROTECTION KEY | 7 | H | PROTECTION KEY |
|  | 8 | J |  |
| SPEAKER-1 (+) | 9 | K |  |
|  | 10 | L | SPEAKER-1 (-) |
| HEAD PHONE L(+) | 11 | M |  |
| VIDEO RED | 12 | N | VIDEO GREEN |
| VIDEO BULE | 13 | P | VIDEO SYNC |
| VIDEO GND | 14 | R |  |
|  | 15 | S |  |
| COIN SWITCH 1 | 16 | T |  |
| COIN SWITCH 1 | 17 | U | START SWITCH 2 |
| 1P UP | 18 | V | 2P UP |
| 1P DOWN | 19 | W | 2P DOWN |
| 1P LEFT | 20 | X | 2P LEFT |
| 1P RIGHT | 21 | Y | 2P RIGHT |
| 1P PUSH 1 | 22 | Z | 2P PUSH 1 |
| 1 P PUSH 2 | 23 | a | 2P PUSH 2 |
|  | 24 | b |  |
|  | 25 | C |  |
|  | 26 | d |  |
| G N D | 27 | e | G N D |
| $G N D$ | 28 | f | G N D |


| SPEAKER-2 $(+)$ |
| :--- | :--- | :--- | :--- | :--- |
| HEADPHONER R $(+)$ |$| 1$|  |  |
| :--- | :--- |

