

F I R E S H A R K

D I P S W 1

* FACTORY CHOICE

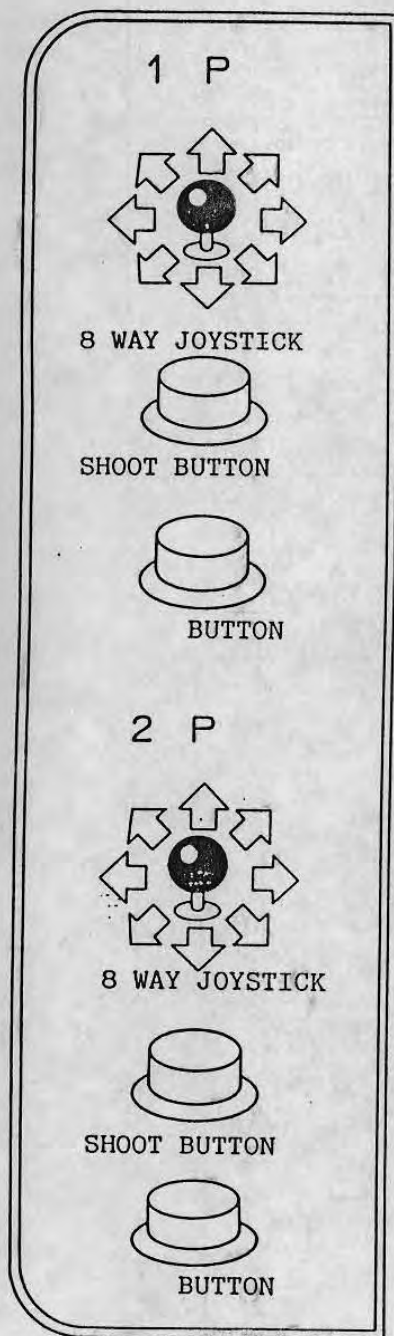
		1	2	3	4	5	6	7	8
NOT USE		OFF							
PCTURE INDICATE	* NORMAL OPPOSITE		OFF ON						
FUNCTION CHECK	* NORMAL PLAY TEST PATTERN			OFF ON					
DEMONSTRATION SOUND	* ON QUIET				OFF ON				
COIN A (FOR EUROPEAN MODEL)	* 1 COIN / 1 PLAY					OFF	OFF		
	1 (2) / 2 (1)					ON	OFF		
	2 (3) / 1 (1)					OFF	ON		
	2 (4) / 3 (1)					ON	ON		
COIN B (FOR EUROPEAN MODEL)	* 1 (1) / 1 (2)							OFF	OFF
	1 (1) / 2 (3)							ON	OFF
	2 (1) / 1 (4)							OFF	ON
	2 (1) / 3 (6)							ON	ON

D I P S W 2

* FACTORY CHOICE

		1	2	3	4	5	6	7	8
DIFFICULTY	* B (NORMAL) A (EASY) C (DIFFICULT) D (MORE DIFFICULT)	OFF ON OFF ON	OFF OFF ON ON						
ADDITIONAL FIGHTER	* 7000 AND 20000 EACH 5000 AND 15000 EACH 10000 ONLY NO EXTRA FIGHTER			OFF ON OFF ON	OFF OFF ON ON				
NUMBER OF FIGHTER	* 3 5 4 2					OFF ON OFF ON	OFF OFF ON ON		
NO DETH MODE	* NORMAL PLAY CAN PLAY ONLY ONE FIGHTER							OFF ON	
NOT USE									OFF

JAMMA CONNECTOR



SOLDER FACE		PARTS FACE	
GND	A 1	GND	
GND	B 2	GND	
+5V	C 3	+5V	
+5V	D 4	+5V	
N.C.	E 5	N.C.	
+12V	F 6	+12V	
	H 7		
COIN COUNTER 2	J 8	COIN COUNTER 1	
(COIN LOCK OUT 2)	K 9	(COIN LOCK OUT 1)	
SP (-)	L 10	SP (+)	
N.C.	M 11	N.C.	
VIDEO GREEN	N 12	VIDEO RED	
VIDEO SYNC	P 13	VIDEO BLUE	
SERVICE SW	R 14	VIDEO GND	
	S 15	TEST SW	
COIN SW 2	T 16	COIN SW 1	
START SW 2	U 17	START SW 1	
2P UP	V 18	1P UP	
2P DOWN	W 19	1P DOWN	
2P LEFT	X 20	1P LEFT	
2P RIGHT	Y 21	1P RIGHT	
2P PUSH 1	Z 22	1P PUSH 1	
2P PUSH 2	a 23	1P PUSH 2	
N.C.	b 24	N.C.	
N.C.	c 25	N.C.	
N.C.	d 26	N.C.	
GND	e 27	GND	
GND	f 28	GND	