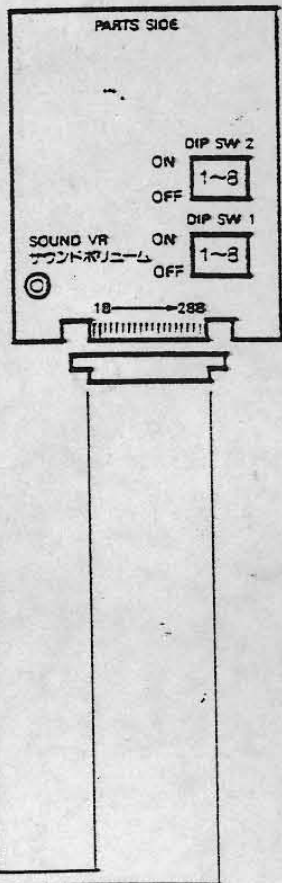


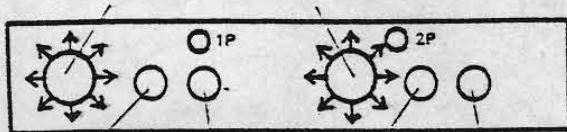
●Edge Connector

●JAMMA

SOLDER SIDE (ハンダ面)	NO.	NO.	PARTS SIDE (部品面)
GND	A	1	GND
GND	B	2	GND
+5V	C	3	+5V
+5V	D	4	+5V
	E	5	
+12V	F	6	+12V
	H	7	
COIN COUNTER 2	J	8	COIN COUNTER 1
COIN L. OUT 2	K	9	COIN L. OUT 1
SPEAKER (-)	L	10	SPEAKER (+)
	M	11	
VIDEO GREEN	N	12	VIDEO RED
VIDEO SYNC	P	13	VIDEO BLUE
SERVICE SW	R	14	VIDEO GND
RESET SW	S	15	TEST SW
COIN SW 2	T	16	COIN SW 1
2P START	U	17	1P START
2P UP	V	18	1P UP
2P DOWN	W	19	1P DOWN
2P LEFT	X	20	1P LEFT
2P RIGHT	Y	21	1P RIGHT
2P SW 1 A BUTTON	Z	22	1P SW 1 A BUTTON
2P SW 2 B BUTTON	a	23	1P SW 2 B BUTTON
	b	24	
	c	25	
	d	26	
GND	e	27	GND
GND	f	28	GND



JOYSTICK LEVER-----8 directions



A BUTTON SLIDING B BUTTON JUMP

A BUTTON SLIDING B BUTTON JUMP

POWER SOURCE

+5V -----5A
+12V -----1A
(AF Amp. BTL System)

Caution—The power supply should be exactly 5V on this P.C.B.

●Dip Switch

DIP SWITCH 1		8	7	6	5	4	3	2	1		
COIN/CREDIT	1 COIN 1 CREDIT							OFF	OFF	OFF	OFF
	1 COIN 2 CREDIT							ON	OFF	OFF	OFF
	1 COIN 3 CREDIT							OFF	ON	OFF	OFF
	1 COIN 4 CREDIT							ON	ON	OFF	OFF
	1 COIN 5 CREDIT							OFF	OFF	ON	OFF
	1 COIN 6 CREDIT							ON	OFF	ON	OFF
	2 COIN 1 CREDIT							OFF	ON	ON	OFF
	2 COIN 3 CREDIT							ON	ON	ON	OFF
	3 COIN 1 CREDIT							OFF	OFF	OFF	ON
	4 COIN 1 CREDIT							ON	OFF	OFF	ON
5 COIN 1 CREDIT							OFF	ON	OFF	ON	
6 COIN 1 CREDIT							ON	ON	OFF	ON	
7 COIN 1 CREDIT							OFF	OFF	ON	ON	
8 COIN 1 CREDIT							ON	OFF	ON	ON	
9 COIN 1 CREDIT							OFF	ON	ON	ON	
10 COIN 1 CREDIT							ON	ON	ON	ON	
DIFFICULTY	MODERATE							OFF	OFF		
								ON	OFF		
COUNT DOWN	1 COUNT 1 SECOND							OFF			
	1 COUNT 55/60 SECOND							ON			
DEMONSTRATION SOUND	SOUND							OFF			
	NON SOUND							ON			

DIP SWITCH 2		8	7	6	5	4	3	2	1		
1P GAME TIME	2:00								OFF	OFF	
	1:00								ON	OFF	
	1:30								OFF	ON	
	2:30								ON	ON	
2P GAME TIME	3:00								OFF	OFF	OFF
	1:00								ON	OFF	OFF
	1:30								OFF	ON	OFF
	2:00								ON	ON	OFF
	2:30								OFF	OFF	ON
	3:30								ON	OFF	ON
	4:00								OFF	ON	ON
5:00								ON	ON	ON	
DON'T CHANGE								ON	OFF	OFF	