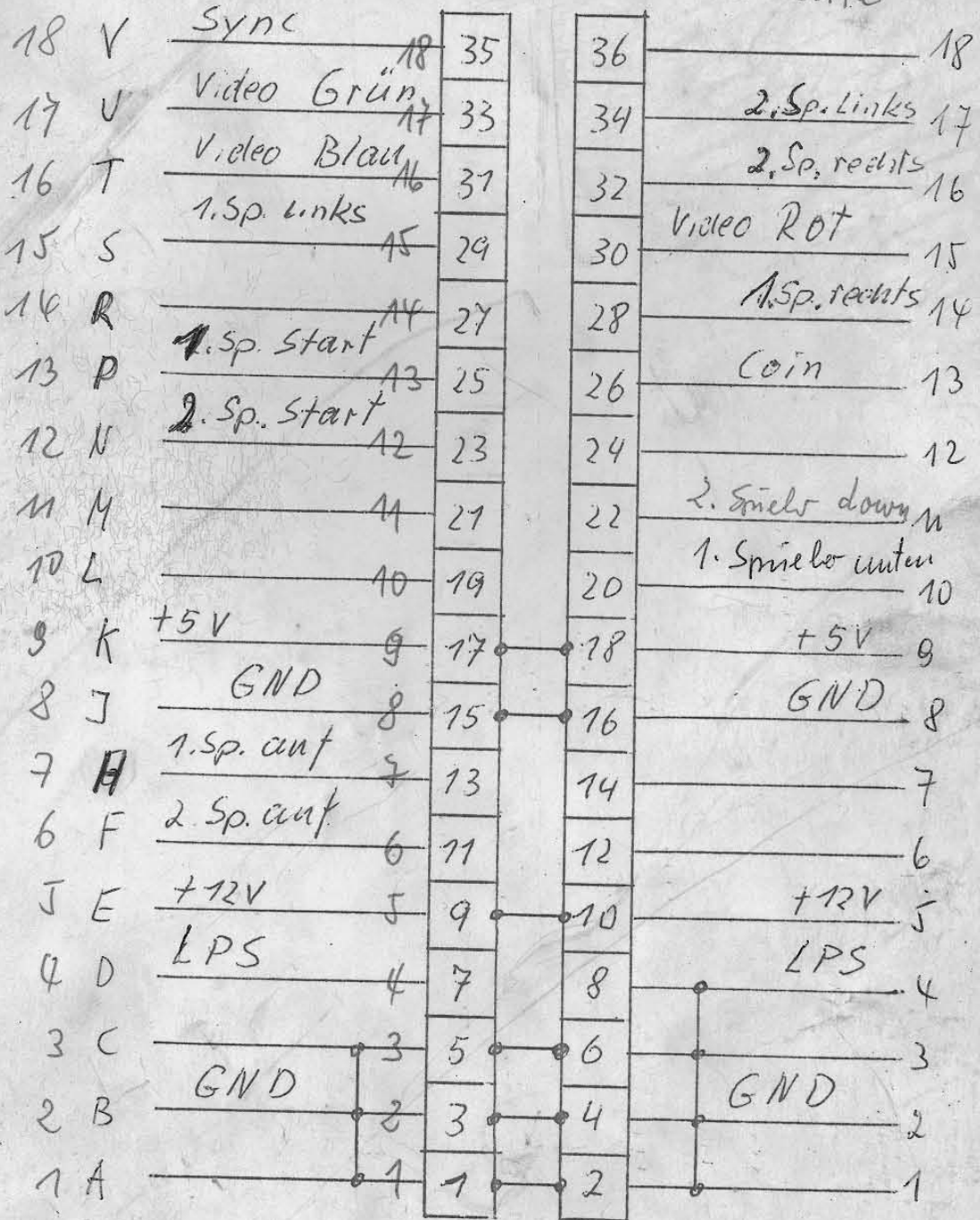


# CRUSH - ROLLER

Best. Seite



Bestückungsseite

CRUSH ROLLER

DIP SW

NO.	1	2	3	4	5	
	OFF	OFF				2 Coin 1 Play
	ON	OFF				1 Coin 2 Play
	OFF	ON				1 Coin 1 Play
	ON	ON				Free Play
			OFF	OFF		Number of Painters 6
			ON	OFF		" " 5
			OFF	ON		" " 4
			ON	ON		" " 3
					OFF	Easy Play at the first Pattern
					ON	Difficult Play at the first Pattern

DIP SW "8 ON" Hold

" NO.7 ON FOR "UPRIGHT"

" NO.7 OFF FOR "TABLE"

" NO.6 NON-USE.

Bestückungsseite

Sync	18
Grün	17
Blau	16
1. Sp. links	15
	14
1. Sp. Start	13
2. Sp. Start	12
2. Sp. oben	11 (neu verkabeln)
2. Sp. unten	10 (neu verkabeln)
+ 5 Volt	9
GND	8
	7
	6
+ 12 Volt	5
Lautsprecher	4
GND	3
GND	2
GND	1
	<u>1</u>
	A

Lötseite

18	
17	2. Sp. links
16	2. Sp. rechts
15	Rot
14	1. Sp. rechts
13	Coin
12	1. Sp. unten (neu verkabeln)
11	1. Sp. oben (neu verkabeln)
10	
9	+ 5 Volt
8	GND
7	
6	
5	+ 12 Volt
4	Lautsprecher
3	GND
2	GND
1	GND
	<u>1</u>
	B

Schalterstellung CRUSH-ROLLER auf LADY PUCKMANN

1	2	3	4	5	6	7	8	
on	on							Free Play
off	on							1 Coin - 1 Credit
on	off							1 Coin - 2 Credit
off	off							2 Coin - 1 Credit
		on	on					1 Puck
		off	on					2 Puck
		on	off					3 Puck
		off	off					5 Puck
				on	on			Bonus 10.000
				off	on			Bonus 15.000
				on	off			Bonus 20.000
				off	off			No Bonus
						off		Normal
						on		Test Game
							off	Normal
							on	Stop





IC 8H Pin 4 offen Upright  
 GND Table

Crush Roller


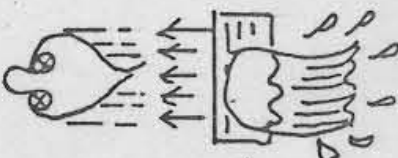
CONNECTING WIRING

PARTS SIDE	PIN NO.	SOLDERING SIDE	UNTEN LÖTSEITE
GND	9Y 1	GND	
GND	4Y 2	GND	
GND	9Y 3	GND	
SPEAKER, GND	9Y 4	SPEAKER	
+ 12V	4Y 5	+ 12V	
	8Y 6	<del>1 PLAYER UP</del>	
	4Y 7	<del>2 PLAYER UP</del>	
<i>2 Player UP</i>	4Y 8	<del>VIDEO GND</del> <i>1 Player UP</i>	
+ 5V	0Y 9	+5V	
1 PLAYER DOWN	8 10		
2 PLAYER DOWN	8 11		
	4 12	2 PLAYER START	
COIN SELECTOR	9 13	1 PLAYER START	
	9 14	1 PLAYER RIGHT	
VIDEO RED	4 15	1 PLAYER LEFT	
2 PLAYER RIGHT	8 16	VIDEO BLUE	
2 PLAYER LEFT	7 17	VIDEO GREEN	
	4 18	VIDEO SYNC	


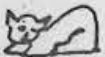



### CRUSH ROLLER

-  Use the lever to control and paint over the paths.
-  Repaint over the footprints of animals and other pets that will dirty the paths you just painted.
-  If you are caught 3 times by the Pests, game is over.
- 10,000 points gives you another 

### HOW TO USE THE ROLLER

Look out! Get on the Roller and escape.	Squash the pest using the chance Roller.
	

### BONUS POINT

- Squash the  using the Roller! ?Points
- Painting over the  .  .  will give you 1,000 points.
- Repaint over the footprints  for 10 Points.