

COLUMNS II (834 - 7555 - ~)

COIN/CREDIT OPTION SWITCH SETTING DIP SW 1

OPT	ON	1	2	3	4	5	6	7	8
1 COIN 1 CREDIT	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
1 COIN 2 CREDITS	ON	OFF	OFF	OFF	OFF	ON	OFF	OFF	OFF
1 COIN 3 CREDITS	OFF	ON	OFF	OFF	OFF	ON	OFF	OFF	OFF
1 COIN 4 CREDITS	ON	ON	OFF	OFF	OFF	ON	ON	OFF	OFF
1 COIN 5 CREDITS	OFF	ON	ON	OFF	OFF	ON	OFF	ON	OFF
1 COIN 6 CREDITS	ON	OFF	ON	OFF	OFF	ON	ON	ON	OFF
2 COINS 1 CREDIT	OFF	ON	ON	OFF	OFF	ON	ON	ON	OFF
3 COINS 1 CREDIT	ON	ON	ON	OFF	ON	ON	ON	ON	OFF
4 COINS 1 CREDIT	OFF	OFF	OFF	ON	OFF	OFF	OFF	ON	ON
2 COINS 3 CREDITS	ON	OFF	OFF	ON	ON	OFF	OFF	ON	ON
4 COINS 2 CREDITS	OFF	ON	OFF	ON	OFF	ON	OFF	ON	
5 COINS 3 CREDITS	OFF	ON	OFF	ON	OFF	ON	OFF	ON	
6 COINS 4 CREDITS	OFF	ON	OFF	ON	OFF	ON	OFF	ON	
2 COINS 1 CREDIT	ON	ON	OFF	ON	ON	ON	OFF	ON	
4 COINS 3 CREDITS	ON	ON	OFF	ON	ON	ON	OFF	ON	
1 COIN 1 CREDIT	OFF	OFF	ON	ON	OFF	OFF	ON	ON	
2 COINS 2 CREDITS	OFF	OFF	ON	ON	OFF	OFF	ON	ON	
3 COINS 3 CREDITS	OFF	OFF	ON	ON	OFF	OFF	ON	ON	
4 COINS 4 CREDITS	OFF	OFF	ON	ON	OFF	OFF	ON	ON	
5 COINS 5 CREDITS	OFF	OFF	ON	ON	OFF	OFF	ON	ON	
1 COIN 1 CREDIT	ON	ON	ON	ON	ON	ON	ON	ON	
2 COINS 2 CREDITS	ON	ON	ON	ON	ON	ON	ON	ON	
COIN SW #1									
COIN SW #2									

OPTION SWITCH SETTING DIP SW 2

OPTION	1	2	3	4	5	6	7	8
X1 2ND PLAYER POSITION	SAME	OFF						
	ANOTHER	ON						
ADVERTISE SOUND	OFF		OFF					
	ON		ON					
X2 VS. COLUMNS MODE (MATCH/CREDIT)	1			OFF	OFF			NOT USED (ALL OFF)
	2			ON	OFF			
	3			OFF	ON			
	4			ON	ON			
X3 FLASH COLUMNS MODE (DIFFICULTY)	NORMAL				OFF	OFF		
	EASY				ON	OFF		
	HARD				OFF	ON		
	HARDEST				ON	ON		

X2 VS. COLUMNS MODE

VS. COLUMNS MODEにおける1クレジットあたりのゲーム数の設定。

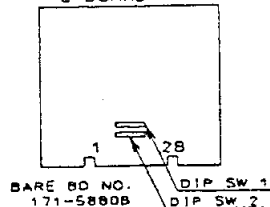
[Setting the number of games allowed per credit in the VS. COLUMNS MODE.]

PIN ASSIGNMENT (JAMMA)

COMPONENT SIDE		SOLDER SIDE
GND	11A	GND
GND	21B	GND
+5V	31C	+5V
+5V	41D	+5V
(NOT USED)	51E	(NOT USED)
+12V	61F	+12V
(NOT USED)	71H	(NOT USED)
COIN METER 1	81J	COIN METER 2
(NOT USED)	91K	(NOT USED)
SPEAKER (+)	101L	SPEAKER (-)
(NOT USED)	111M	(NOT USED)
RED	121N	GREEN
BLUE	131P	SYNC
GND (SYNC)	141R	SERVICE
TEST	151S	(NOT USED)
COIN 1	161T	COIN 2
1P START	171U	2P START
(NOT USED, 1P UP)	181V	(2P UP, NOT USED)
1P DOWN	191W	2P DOWN
1P LEFT	201X	2P LEFT
1P RIGHT	211Y	2P RIGHT
1P BUTTON	221Z	2P BUTTON
(NOT USED)	231a	(NOT USED)
(NOT USED)	241b	(NOT USED)
(NOT USED)	251c	(NOT USED)
(NOT USED)	261d	(NOT USED)
GND	271e	GND
GND	281f	GND

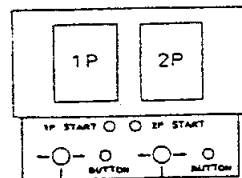
56P P=3.96mm

C BOARD



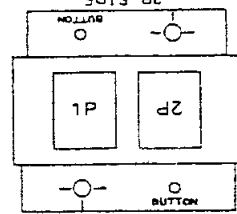
X1 2ND PLAYER POSITION

SAME SIDE MODE



1P SIDE

ANOTHER SIDE MODE



1P SIDE

X3 FLASH COLUMNS MODE

FLASH COLUMNS MODEにおける難易度設定。

ドロク石を1個消した時にせり上がる床の段数によって調整します。

[The Setting of the Difficulty Level in the FLASH COLUMNS MODE can be adjusted by the number of the player's field levels that raise when a skeleton stone is erased.]

NORMAL	2
EASY	1
HARD	3
HARDEST	4