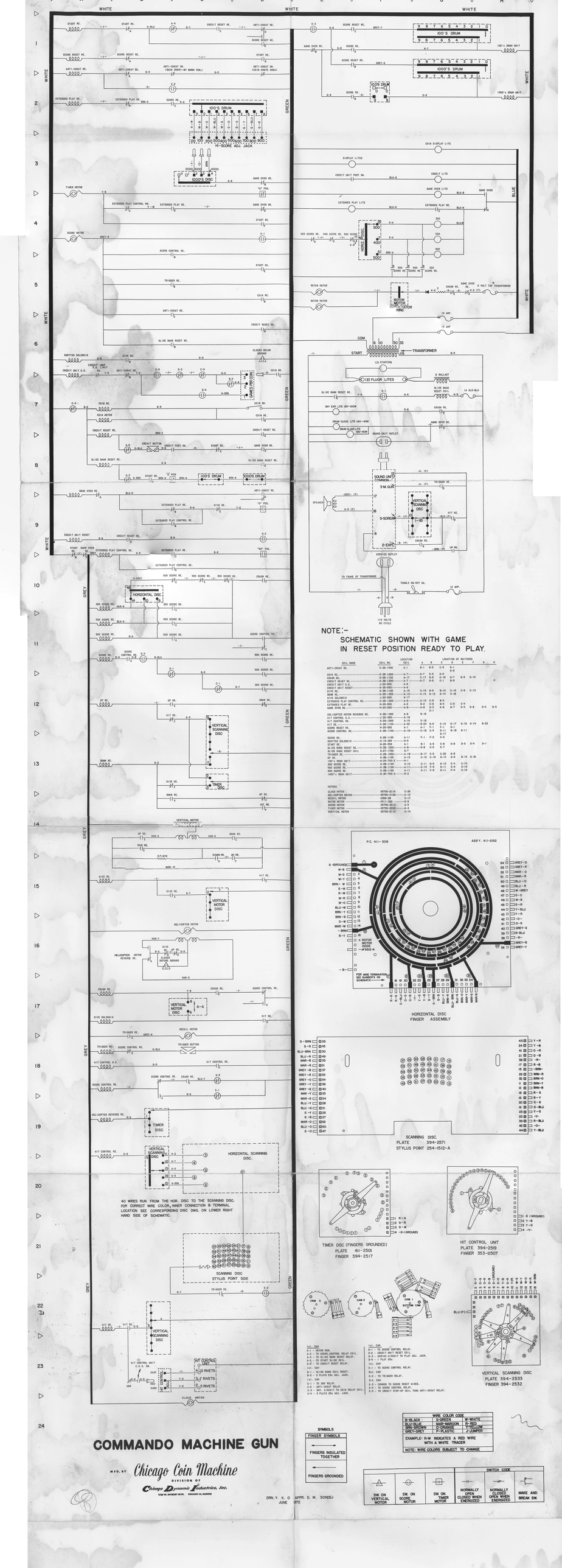


NOTE:-
SCHEMATIC SHOWN WITH GAME IN RESET POSITION READY TO PLAY.

| COIL NAME | COIL NO. | LOCATION OF COIL | LOCATION OF SWITCHES A | B | C | D | E | F | G | H |
|---|---|---|---|---|---|---|---|---|---|---|
| ANTI-CHEAT RE. | K-25-1100 | A-1 | B-1 | B-5 | C-5 | D-1 D-8 | | | | |
| COIN RE. | K-26-1200 | A-7 | C-7 | D-5 | D-6 | | | | | |
| COIN RE. | K-26-1200 | A-7 | C-7 | D-5 | D-6 | D-7 | D-9 | D-10 | | |
| CREDIT RESET RE. | K-26-1200 | A-7 | C-7 | D-5 | D-6 | D-11 | D-12 | | | |
| CREDIT UNIT S.U. | J-22-500 | A-6 | | | | | | | | |
| CREDIT UNIT RESET | K-26-2500 | A-5 | | | | | | | | |
| DIVE RE. | K-26-1100 | A-15 | C-13 | D-5 | D-15 | C-9 | C-13 | | | |
| DIVE RE. | K-26-1100 | A-15 | C-13 | D-5 | D-15 | | | | | |
| DIVE SOLENOID | J-22-500 | A-15 | | | | | | | | |
| EXTENDED PLAY CONTROL RE. | K-26-1200 | A-9 | C-10 | C-9 | B-5 | | | | | |
| EXTENDED PLAY RE. | K-26-500 | A-9 | C-9 | D-5 | C-9 | C-6 | | | | |
| GAME OVER RE. | K-25-500 | A-8 | C-9 | D-5 | C-9 | D-8 | D-9 | D-5 | | |
| HELICOPTER MOTOR REVERSE RE. | K-26-1100 | A-14 | B-13 | | | | | | | |
| HIT CONTROL S.U. | J-22-500 | A-18 | | | | | | | | |
| HIT CONTROL RE. | K-26-1100 | A-22 | C-15 | D-5 | | | | | | |
| HIT CONTROL RE. | K-26-1100 | A-22 | C-15 | D-5 | C-12 | D-17 | D-15 | D-16 | B-23 | |
| SCORE RESET RE. | N-26-500 | A-1 | A-1 | F-1 | F-1 | D-1 | | | | |
| SCORE CONTROL RE. | K-26-1100 | A-19 | C-18 | C-16 | D-11 | D-18 | D-17 | | | |
| SCORE RE. | D-26-1100 | A-11 | F-1 | F-2 | C-2 | | | | | |
| SHUTTER SOLENOID | L-19-300 | A-3 | | | | D-5 | | | | |
| START RE. | N-26-500 | A-1 | B-1 | A-9 | C-8 | D-8 | D-5 | D-4 | D-1 | |
| SLIDE BANK RESET RE. | K-26-1200 | A-8 | C-8 | D-5 | D-7 | | | | | |
| SLIDE BANK RESET COIL | S-27-1700 | A-7 | | | | | | | | |
| TRIGGER RE. | K-26-1100 | A-21 | C-17 | C-5 | C-22 | D-9 | | | | |
| UP RE. | K-26-1100 | A-12 | C-11 | D-5 | D-15 | D-9 | D-14 | D-15 | | |
| 100's DRUM UNIT | N-24-700-1 | A-1 | | | | | | | | |
| 300 SCORE RE. | K-26-1100 | A-12 | C-11 | D-5 | D-12 | C-5 | C-15 | | | |
| 900 SCORE RE. | K-26-1100 | A-11 | C-11 | D-5 | D-11 | C-6 | C-10 | | | |
| 1000's DRUM UNIT | N-24-700-1 | A-2 | C-11 | F-5 | D-11 | C-6 | C-10 | | | |
| 1000's DRUM UNIT | N-24-700-1 | A-2 | | | | | | | | |

| MOTORS | |
|---|---|
| CLOUD MOTOR | #5790-2115 C-24 |
| HELICOPTER MOTOR | #5790-2130 C-15 |
| RECOIL MOTOR | #305-28 C-17 |
| ROTOR MOTOR | #411-302 C-5 |
| TIMER MOTOR | #5790-2130 A-3 |
| TIMER MOTOR | #5790-2130 A-4 |
| VERTICAL MOTOR | #5790-2112 C-16 |

| WIRE COLOR CODE | | | |
|---|---|---|---|
| B=BLACK | G=GREEN | W=WHITE | |
| BRN=BROWN | MAR=MAROON | Y=YELLOW | |
| GRY=GREY | P=PLASTIC | J=JUMPER | |

EXAMPLE: R-W INDICATES A RED WIRE WITH A WHITE TRACER

NOTE: WIRE COLORS SUBJECT TO CHANGE

SYMBOLS

FINGER SYMBOLS

FINGERS INSULATED TOGETHER

FINGERS GROUNDED

| SWITCH CODE | | | | |
|---|---|---|---|---|
| SW. ON VERTICAL MOTOR | SW. ON SCORE MOTOR | SW. ON TIMER MOTOR | NORMALLY OPEN CLOSED WHEN ENERGIZED | NORMALLY CLOSED OPEN WHEN ENERGIZED | MAKE AND BREAK SW. |

# COMMANDO MACHINE GUN

MFD. BY Chicago Coin Machine
DIVISION OF
Chicago Dynamic Industries, Inc.
1725 W. DIVERSEY BLVD. CHICAGO 14, ILLINOIS

DRN. Y. K. O APPR. D. M. SONDEJ
JUNE 1972